A pyramid is polyhedron having a polygon as one face (usually known as the base) and
all the other faces are triangles which meet at a common point known as the apex. In this model the base is a square but the apex is NOT located vertically above the centre of the base, so it is known as an oblique square-based pyramid.
Also this model has a perpendicular height which is equal to the edge-length of the square base. This means that it is exactly one-third of a cube, and is also known as a yangma.

